## PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN (Column 1) (Column 2) TYPE **SMALL ENTITY** OR **TOTAL CLAIMS** RATE FEE RATE FEE FOR NUMBER FILED NUMBER EXTRA BASIC FEE 355.00 BASIC FEE 710.00 OR TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X40 =X80= OR MULTIPLE DEPENDENT CLAIM PRESENT +135= +270= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL 1770 **CLAIMS AS AMENDED - PART II OTHER THAN** SMALL ENTITY OR SMALL ENTITY (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE PREVIOUSLY AFTER NDMENT **EXTRA FEE** FEE **AMENDMENT** PAID FOR /0 Minus **Total** X\$18= X\$ 9= OR AME Independent Minus X40= X80= ØR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= 210= OR TOTAL TOTAL ADDIT, FEE ADDIT FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDIœ REMAINING NUMBER PRESENT RATE **TIONAL** RATE TIONAL PREVIOUSLY AFTER **AMENDMENT EXTRA** AMENDMENT PAID FOR **FEE** FEE Total Minus X\$ 9= X\$18= ØR 2 Minus Independent X40 =X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +27Ø= **Best Available Copy** OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE TIONAL **PREVIOUSLY** RATE AMENDMENT **AFTER EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus X\$9=X\$18= OR Minus Independent X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT, FEE \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number